**Exercises Using Graphics in Python**

* Please save your programs in a folder you created for the examples, named “Graphics” on your U:/ Drive.
* Each exercise should be typed in a **separate** Python file

1. Write a program to draw 5 horizontal lines each with a different colour of your choice.
2. Write a program to draw a box, using the “line” function only. DO NOT use the “rect” function.
3. Draw four circular arcs of width 5 pixels and radius 50 pixels centered on the four corners of the window using the “circle” or “arc” function procedure.
4. Write a program in Python and using the drawing functions output the following figure:
5. Write a program to draw a stick figure on the output window.
6. Write a program in Python and using the drawing functions output the following figure:

Add extra features to the house and make the house colourful.

1. Draw a slice of watermelon with red flesh and green rind. Make it one quarter of a complete circular slice.
2. Create a simple logo by trying to use as many of the drawing commands as possible (for example the Chrysler logo, which is a pentagon with lines from the center to the corners).